



ROB HILL

SENIOR PRODUCT DESIGNER



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SKILLS

Design Tools

Sketch
Zeplin
Adobe XD
Adobe Photoshop
Adobe Creative Suite
InVision
JustInMind
UXPin
Axure
Whiteboards

Design Skills

Design Systems
Grid Based Design
Layout
Typography
Color Theory
User Interface Design
Interaction Design
Wireframing
Rapid Prototyping
Usability

Research Tools

HotJar
Google Forms
3x5 Cards
Optimal Workshop
SUS
TryMyUI.com
UserTesting.com

Research Skills

Qualitative User Research
User Interviews
Card Sorting
User Surveys
Contextual Inquiry
Personas
Ongoing Education

Misc.

Enterprise Software, HTML(5), CSS(3), jQuery, Jira, Trello, Agile, Lean UX, Collaboration, Collaborative sketching

EXPERIENCE

July 2015 - Present

SENIOR PRODUCT DESIGNER

MasteryConnect, Salt Lake City, UT

- **Brought entire flagship product to mobile.**
Designed native apps for iPad, iPhone, and Android.
- **Developed a design system** and UI style guide for entire product suite, unifying the brand and visual language across multiple products and platforms.
- **Designed dozens of new features** for flagship product like reporting and unifying multiple grading experiences. Also overhauled core functionality like assessment creation and management.
- **Implemented new design process** adopting a new approach using Sketch and Zeplin for asset extraction and design specs. Also introduced rapid prototyping with tools like InVision, and introduced the user-centric design philosophy by using qualitative user testing tools and processes.
- **Implemented new user onboarding and adoption tool** working with product to create a process, templates, and user experience to introduce users to new features and updates.
- **Designed new paid features** for Socratic assessment tool while aligning it with the new style guide. Also created all user flows and designs for new paid sign-ups and renewals allowing company to monetize it's userbase for the first time.
- **Facilitated implementation of component-based front-end architecture** in conjunction with the development team to support product-wide rollout of new UI components.
- **Identified and designed dozens of improvements** for company's entire product suite.

January 2014 - June 2015

UX INTERACTION DESIGNER - MOBILE

Overstock.com, Salt Lake City, UT

- **Redesigned Android shopping app** experience for Lollipop based on Material Design standards.
- **Redesigned mobile website** shopping experience look and feel, as well as developed UI kits and standards for other designers.
- **Redesigned mobile website checkout experience.**
- **Evangelized for UX design process** including Lean UX, iterative design, prototyping, user testing, and usability research.

EXPERIENCE (cont.)

○ May 2012 - December 2013

UI DESIGNER - MOBILE & WEBSITE

Overstock.com, Salt Lake City, UT

- **Designed first Android shopping app** and iterated on the experience for a year constantly improving conversion and other key performance indicators.
- **Designed new wish lists, gift cards, and auto complete search features** for mobile website to improve KPI's and user experience.
- **Redesigned iPhone and iPad shopping apps.**
- **Designed interfaces for new desktop website** experiences such as gift cards, wish lists, and gift finder.
- **Improved other website features** such as filtering and sorting, shipping estimates, and search results.

○ October 2011 - May 2012

WEB DESIGNER - WEBSITE

Overstock.com, Salt Lake City, UT

- **Redesigned most important landing page** on the site, the product page, resulting in \$14M per year increase in conversion.
- **Iterated on and added new product page features.**
- **Designed marketing collateral** for weekly campaigns.
- **Redesigned website header, footer, and homepage.**
- **Performed weekly HTML/CSS updates** on website.

○ September 2008 - August 2011

FRONT END DEVELOPER/UI DESIGNER

Rivetall, Inc., Orem, UT

- **Introduced new level of pixel precise** implementation for client sites and web based applications.
- **Wire framed, designed, and built** user interface for critical internal application.
- **Expanded client offerings** with best practice HTML email design and implementation.
- **Expanded web presence for key clients** by designing and implementing mobile UI for high-traffic websites.

○ February 2008 - August 2008

SENIOR WEB DESIGNER

Market Partner, American Fork, UT

- **Created multiple design comps for potential portal partners.**
- **Implemented standards compliant HTML/CSS for web based portal application.**

○ February 2005 - January 2008

PARTNER/WEB DESIGNER

Exponent Web Services, Sandy, UT

- **Worked with clients to create website designs.**
- **Implemented websites using HTML and CSS.**

○ April 2001 - February 2005

WEB DESIGNER

StoresOnline, Orem, UT

- **Designed, maintained, and upgraded all designs and markup for StoresOnline product.**
- **Designed and built dozens of websites for previous static website product.**

PORTFOLIO

Web (desktop)

- [Quiz Results Overhaul](#) 
60+ Screens
- [PRO Purchase Flow](#) 
30+ Screens
- [Unified Grading Exp.](#) 
40+ Screens
- [Assessment Community](#) 
70+ Screens
- [Student Growth Reports](#) 
120+ Screens
- [Assessment Creation Exp.](#) 
75+ Screens
- [Item Filtering Concept](#) 
55+ Screens
- [Chromebook Student Exp.](#) 
20+ Screens
- [Dashboard Refresh](#) 
15+ Screens
- [Rooms & Rosters](#) 
70+ Screens
- [Quiz Folders Drag & Drop](#) 
110+ Screens

Native Mobile Apps

- [Teacher App - Tablet](#) 
100+ Screens
- [iOS Teacher App](#) 
80+ Screens
- [iOS V2](#) 
50+ Screens
- [Android Teacher App](#) 
100+ Screens
- [Android V3](#) 
20+ Screens
- [Android Walkthrough](#) 
Interactive Prototype

Web (mobile)

- [Quizzes](#) 
20+ Screens
- [Upgrade Payment Flows](#) 
20+ Screens
- Whiteboards**
- [Student Growth Reports](#) 
Whiteboard/Wireframe
- [Quiz Results Overhaul](#) 
Whiteboard/Wireframe
- [PRO Purchase Flow](#) 
Whiteboard/Wireframe

Misc.

- [UI Style Guide/UI Kit](#) 
Main Product
- [UI Style Guide/UI Kit](#) 
Sister Product
- [Branded Product Logos](#) 
Unified Product Suite
- [App Store Screens](#) 
Apple App Store
- [Play Store Screens](#) 
Google Play Store

PRE 2015

Native Mobile Apps

- [Android Shopping App](#) 
70+ Screens
- [Fab Interaction](#) 
Interactive Prototype
- [7" Tablet Portrait](#) 
InVision Screens Only
- [7" Tablet Landscape](#) 
InVision Screens Only
- [9" Tablet Portrait](#) 
InVision Screens Only
- [9" Tablet Landscape](#) 
InVision Screens Only

Web (mobile)

- [Checkout Flow Concept 1](#) 
40+ Screens
- [Checkout Flow Concept 2](#) 
Interactive Prototype
- [Checkout Flow Wires](#) 
30+ Screens
- [Navigation Drawer](#) 
Interactive Prototype
- [Filter & Sort](#) 
Interactive Prototype